An induction on interval exchange transformations with flips (IETFs) to study bi-triangle tiling billiards

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Definitions Generic behavior A specific class

Interval Exchange Transformations

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Definitions Generic behavior A specific class

Definition of an IET

Let \mathcal{D} be a union of interval(s) and circle(s).

Definition

An interval exchange transformation (IET) on \mathcal{D} is a bijection over \mathcal{D} on itself, which is piecewise a translation.



Figure: Example of an IET

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An interval exchange transformation (IET) on \mathcal{D} is a bijection over \mathcal{D} on itself, which is piecewise a translation.



Figure: Example of an IET

An IET corresponds to the return map of the geodesic flow on some translation surface.

Definitions Generic behavior A specific class

Definition of an IETF

Let \mathcal{D} be a union of interval(s) and circle(s).

Definition

An interval exchange transformation with flips (IETF) on \mathcal{D} is a bijection over \mathcal{D} on itself, which is piecewise continuous and obtained as the composition of a translation and an involution on each interval of continuity.



Figure: Example of an IETF

Definitions Generic behavior A specific class

Generic behavior

Theorem (Keane - 1975)

Almost every IET without flip is minimal (that is, every of its orbits is dense).

Theorem (Nogueira - 1989)

Almost every IET with flips admits a periodic point.

Definitions Generic behavior A specific class

A specific class

We consider IETFs such that:

- The domain \mathcal{D} is the union of circles with the same radius.
- All intervals are fliped.
- The permutation data has a certain type. For example:



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- The domain \mathcal{D} is the union of circles with the same radius.
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- The permutation data has a certain type. For example:



• The parameter of rotation is the same on all circles.

We call them tiling billiards IETFs.

Definitions Generic behavior A specific class

A result on this specific class

Theorem (J.+)

Let f be a tiling billiards IETF with permutation

$$\left[\left(\begin{array}{ccc} \overline{A_1} & \overline{B_1} & \overline{C_1} \\ \overline{A_2} & \overline{B_1} & \overline{C_1} \end{array} \right), \left(\begin{array}{ccc} \overline{A_2} & \overline{B_2} & \overline{C_2} \\ \overline{A_1} & \overline{B_2} & \overline{C_2} \end{array} \right) \right].$$



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 Interval Exchange Transformations
 Triangle tiling billiards

 Tiling billiards
 Studying tiling billiards with IETFs

 Strategy for the proof
 Bi-triangle tiling billiards

Tiling billiards

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Triangle tiling billiards

Theorem (Baird-Smith,Davis,Fromm,Iyer and Hubert,Paris-Romaskevich)

For any triangle, for almost every initial direction, the trajectory is either periodic or at bounded distance from a line.



Figure: The two generic types of trajectories

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Triangle tiling billiards

Theorem (Baird-Smith,Davis,Fromm,Iyer and Hubert,Paris-Romaskevich)

For any triangle, for almost every initial direction, the trajectory is either periodic or at bounded distance from a line.

Definition

We call a trajectory **chaotic** if it is neither periodic nor at a bounded distance from a line.

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Studying tiling billiards with IETFs



Figure: An IETF corresponding to a triangle tiling billiard.

A trajectory corresponds to the orbit of a point.

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Studying tiling billiards with IETFs



Figure: An IETF corresponding to a triangle tiling billiard.

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(drift) periodic trajectory \Leftrightarrow periodic orbit

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Studying tiling billiards with IETFs



Figure: An IETF corresponding to a triangle tiling billiard.

A trajectory corresponds to the orbit of a point.

(drift) periodic trajectory \Leftrightarrow periodic orbit chaotic trajectory \Leftrightarrow minimal IETF

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Bi-triangle tiling billiards



Figure: Trajectories of a bi-triangle tiling billiard and corresponding IETF

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Bi-triangle tiling billiards



Figure: Trajectories of a bi-triangle tiling billiard and corresponding IETF

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Outline The induction

Strategy for the proof

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Outline The induction

Recall of the statement

Theorem (J.+)

Let f be a tiling billiards IETF with permutation

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We define an induction and a condition (C) such that:

• If the condition (C) holds, we can process the induction.

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Hence, if f is minimal, then we can process the induction on f for ever.

• If we can process the induction for ever, then the lengths on the two circles are the same.

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The induction on an example

We study the first return map of the IETF on a well chosen interval.



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We study the first return map of the IETF on a well chosen interval. Here, $l(A_1) + l(A_2) < l(B_1) + l(B_2)$, $l(C_1) + l(C_2)$.



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Thank you!

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The technical condition for the induction



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Link with tiling billiards Changing the frame of reference

Theorem (Baird-Smith, Davis, Fromm, Iyer)

Let \mathbf{P} be a polygon inscribed in a circle. In a (generalized) \mathbf{P} -tiling billiard, the trajectory is always subtended by the same chord of the circumcircle.



Figure: The parameter τ of the trajectory

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Link with tiling billiards

Changing the frame of reference



Figure: Changing the frame of reference

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Link with tiling billiards

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Figure: Changing the frame of reference

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