Routing Optimization for Asynchronous Federated Learning on Heterogeneous Resources

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2 Model for Generalized AsyncSGD

3 Make the best of model updates



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4 Account for clock-time

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Solve the following optimization problem:

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Each client $i \in \{1, 2, \ldots, n\}$:

- Has local objective function $f_i(w) = \mathbb{E}_{(x,y)\in\mathcal{D}_i}[\ell_i(NN(x,w),y)].$
- Approximates the gradient $\nabla_w f_i(w)$ with a stochastic gradient estimate $g_i(w)$.

Central ser	ver
Parameter	w_0













Central ser	ver
Parameter	w_1











- **Problems:** 1. The straggler effect
 - 2. Coordination















Challenge: Find a tradeoff between two antagonistic performance objectives

- Staleness, measured by the mean relative delay
- Speed, measured by the throughput, i.e., mean time between successive updates

- Introduction of FL (Konečný, McMahan, and Ramage 2015; McMahan et al. 2017; Wang et al. 2020; Qu, Song, and Tsui 2022; Makarenko et al. 2022; Mao et al. 2022; Tyurin and Richtárik 2022)
- Limitations of synchronous FL (Xie, Koyejo, and Gupta 2020; Chen et al. 2021)
- Algorithms for asynchronous FL
 - FedAsync and its variants (Xie, Koyejo, and Gupta 2020; Chen et al. 2020; Xu et al. 2023)
 - FedBuff (Nguyen et al. 2022)
 - AsyncSGD (Koloskova, Stich, and Jaggi 2022)
 - Generalized AsyncSGD (Leconte et al. 2024)
 - AsGrad (Islamov, Safaryan, and Alistarh 2024)
- Performance analysis of asynchronous FL
 - Impact of dataset heterogeneity (Chen et al. 2020; Chen et al. 2021; Xu et al. 2023; Koloskova, Stich, and Jaggi 2022; Agarwal, Joshi, and Pileggi 2024)
 - Impact of queuing dynamics (Leconte et al. 2024), (Agarwal, Joshi, and Pileggi 2024)

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Algorithm 1: Central server

- Input: T=# model updates, n=# clients, m=# tasks, p= routing vector, $\eta=$ learning rate
- // Initialization
- 1 Initialize model parameter w_0 randomly;
- 2 Send m (gradient estimation) tasks to the clients based on $w_0; \ //$ End Initialization

3 for $t=0,\ldots,T$ do

4 Receive stochastic gradient
$$g_{C_t}(w_{I_t})$$
 from a client C_t ;

5 Update
$$w_{t+1} \leftarrow w_t - \frac{\eta}{np_{C_t}}g_{C_t}(w_{I_t})$$

6 Sample a new client A_{t+1} with $\mathbb{P}(A_{t+1} = i) = p_i$;

Send new model
$$w_{t+1}$$
 to A_{t+1} ;

8 end

Algorithm 2: Client i

Input: Queue of tasks, $\mathcal{D}_i = \text{local dataset}$

- 1 if queue is not empty then
- 2 Take received parameter *w* from queue in FIFO order;
- 3 Compute gradient estimate $g_i(w)$;
- 4 Send the gradient estimate to CS;
- 5 Repeat;
- 6 end

Queuing assumptions

- Tasks are processed in first-in-first-out order at each client.
- Processing times at client i are i.i.d. exponentially distributed with rate $\mu_i > 0$.
- Neglected: processing times at the central server, communication times.

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- Processing times at client i are i.i.d. exponentially distributed with rate $\mu_i > 0$.
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Dataset assumptions

- Lower boundedness: The objective function f is bounded from below by some f^* .
- Gradient smoothness: f_i has an L-Lipschitz continuous gradient, for each client i.
- Stochastic gradient properties: $g_i(w)$ is unbiased with variance bounded by $\sigma^2 > 0$, for each i.
- Bounded client heterogeneity: $\mathbb{E}[\|\nabla f(w) \nabla f_i(w)\|^2] \leq \zeta^2$ for each client *i*, parameter *w*.

Definitions and notation

For each $t \in \{1, 2, \dots, T\}$, step t proceeds as follows:

- A task is assigned to client A_t , with $\mathbb{P}(A_t = i) = p_i$.
- A task is completed at client C_t .
- The system state at the end of this step is $X_t^{m-1} = (X_{1,t}^{m-1}, X_{2,t}^{m-1}, \dots, X_{n,t}^{m-1})$, with

$$X_{i,t}^{m-1} = X_{i,t-1}^{m-1} + \mathbb{1}[A_t = i] - \mathbb{1}[C_t - i].$$

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The **relative delay** at time t and client i is defined as follows:

$$D_{i,t} = \mathbb{1}[A_t = i]R_{i,t}, \text{ where } R_{i,t} = \min\left\{r \in \mathbb{N} : \sum_{s=t}^{t+r} \mathbb{1}[C_s = i] = X_{i,t-1}^{m-1} + \mathbb{1}[A_t = i]\right\}.$$

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We assume the Markov chain $(X_t^{m-1}, t \ge 0)$ is stationary, hence we drop the t index.



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2 Model for Generalized AsyncSGD

3 Make the best of model updates

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• The system dynamics $(X_t^{m-1}, t \ge 0)$ are given by a Jackson network (Jackson 1957).

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- Upper bound on the empirical mean of the norm-square of the gradient of f: There is $\eta_{\max}(p) > 0$ so that, for any $\eta \in (0, \eta_{\max}(p))$,

$$\begin{split} &\frac{1}{T+1}\sum_{t=0}^{T}\mathbb{E}[\|\nabla f(w_t)\|^2] \leq G,\\ &\text{where } G = \frac{A}{\eta(T+1)} + \frac{\eta LB}{n^2}\sum_{i=1}^n \frac{1}{p_i} + \frac{\eta^2 L^2 Bm}{n^2}\sum_{i=1}^n \frac{\mathbb{E}[D_i]}{p_i^2}. \end{split}$$

The variables A, B, and L depend on the learning problem and are estimated heuristically.

$$G = \frac{A}{\eta(T+1)} + \frac{\eta LB}{n^2} \sum_{i=1}^n \frac{1}{p_i} + \frac{\eta^2 L^2 Bm}{n^2} \sum_{i=1}^n \frac{\mathbb{E}[D_i]}{p_i^2}$$

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Theorem

The mean relative delay $\mathbb{E}[D_i]$ and its gradient are given by

$$\mathbb{E}[D_i] = \mathbb{E}[X_i^{m-1}], \qquad \frac{\partial \mathbb{E}[D_i]}{\partial p_j} = \frac{1}{p_j} \operatorname{Cov}[X_i^{m-1}, X_j^{m-1}], \qquad i, j \in \{1, 2, \dots, n\}$$

$$G = \frac{A}{\eta(T+1)} + \frac{\eta LB}{n^2} \sum_{i=1}^n \frac{1}{p_i} + \frac{\eta^2 L^2 Bm}{n^2} \sum_{i=1}^n \frac{\mathbb{E}[D_i]}{p_i^2}$$

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where for each $i, j \in \{1, 2, \dots, n\}$,

$$\mathbb{E}[X_i^{m-1}] = \sum_{k=1}^{m-1} \left(\frac{p_i}{\mu_i}\right)^k \frac{Z_{n,m-1-k}}{Z_{n,m-1}}, \quad \mathbb{E}[X_i^{m-1}X_j^{m-1}] = \sum_{\substack{k,\ell=1\\k+\ell \le m-1}}^{m-1} \left(\frac{p_i}{\mu_i}\right)^k \left(\frac{p_j}{\mu_j}\right)^\ell \frac{Z_{n,m-1-k-\ell}}{Z_{n,m-1}},$$

and the $Z_{n,\mathfrak{m}}$'s are computed using Buzen's algorithm.

Procedure

- Optimize G using the Adam gradient-descent algorithm, initialized with p^{uniform} .
- Simulate the dynamics of the Jackson network.
- Evaluate Generalized AsyncSGD on image classification tasks using the Fashion-MNIST and CIFAR-10 datasets, each containing 10 equally distributed image classes.

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Datasets

- Homogeneous: Data is distributed i.i.d. across clients, and all clients have the same number of data points.
- Heterogeneous: For each k, we sample a vector $p_k \sim \text{Dir}_n(0.5)$, where $p_{k,j}$ is the proportion of class-k instances allocated to client j and $\text{Dir}_n(\beta)$ the Dirichlet distribution with dimension n and concentration parameter $\beta > 0$.

Numerical results

$$G = \frac{A}{\eta(T+1)} + \frac{\eta LB}{n^2} \sum_{i=1}^n \frac{1}{p_i} + \frac{\eta^2 L^2 Bm}{n^2} \sum_{i=1}^n \frac{\mathbb{E}[D_i]}{p_i^2}$$

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Figure: Performance on the validation set. Parameters: n = 20, m = 100, $\mu_i = e^{i/100}$, $\eta = 0.01$, L = 1.

3



Introduction

2 Model for Generalized AsyncSGD

3 Make the best of model updates

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Conjecture

There exists $\eta_{\max}(p) > 0$ such that, for any $\eta \in (0, \eta_{\max}(p))$,

$$\frac{1}{T} \sum_{t=1}^{T} \mathbb{E} \left[\tau_t \| \nabla f(w_t) \|^2 \right] \le H,$$

where $H = \frac{\tilde{A}}{\eta \lambda(p)} + \frac{\eta L B}{\lambda(p) n^2} \sum_{i=1}^n \frac{1}{p_i} + \frac{\eta^2 L^2 B m}{\lambda(p) n^2} \sum_{i=1}^n \frac{\mathbb{E}[X_i^m]}{p_i^2}$

The variables \tilde{A} , B, and L depend on the learning problem, and

$$\lambda(p) = \sum_{i=1}^{n} \mu_i \mathbb{P}(X_i^m > 0) = \frac{Z_{n,m-1}}{Z_{n,m}}$$

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Procedure

- Optimize H using the Adam gradient-descent algorithm, initialized with p^{uniform} .
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Figure: Performance on the validation set. Parameters: n = m = 30, $\mu_{1...10} = \frac{1}{100}$, $\mu_{11...20} = \frac{1}{10}$, $\mu_{21...30} = 1$, $\tilde{A} = 15$, L = 1, $\sigma = 3$, G = 10, $\eta = 0.01$.

Contributions

- Computed mean relative delay by applying (a variant of) Little's law in Jackson networks.
- Computed its gradient by rewriting it as an expectation.
- Introduced a new clock-time-aware performance metric and derive an upper-bound.
- Designed a gradient-descent algorithm to optimize the upper-bounds.
- Numerically evaluated performance on image-classification tasks (Fashion-MNIST, KMNIST, and CIFAR-10 datasets).

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Take-away: Find a tradeoff between two antagonistic performance objectives.

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Future works: 1. More tailored scheduling that accounts for staleness? 2. State-dependeng routing mechanism?

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Dependency on the number \boldsymbol{m} of tasks?

• $\mathbb{E}[D_i]$ and G are increasing with m, and

$$\sum_{i=1}^{n} \mathbb{E}[D_i] = \sum_{i=1}^{n} \mathbb{E}[X_i^{m-1}] = m - 1.$$

• Performance is best with m = 1 task!

Dependency on the routing policy p?

- \bullet Second term minimized by $p^{\rm uniform}$
- Third term is non-monotonic



Figure: Third term of the bound G vs. the routing probability to the slowest client, in a toy example with n = 2 clients and m = 20 tasks, for various speed vectors $\mu = (\mu_s, \mu_f)$.

$\mathbb{E}[D_i] = \mathbb{E}[X_i^{m-1}]: \text{ Simple routing strategies}^{=\frac{A}{\eta(T+1)} + \frac{\eta LB}{n^2} \sum_{i=1}^n \frac{1}{p_i} + \frac{\eta^2 L^2 Bm}{n^2} \sum_{i=1}^n \frac{\mathbb{E}[D_i]}{p_i^2}}$

Uniform routing $p^{\rm uniform}$

• The default in many applications: $p_i^{\text{uniform}} = \frac{1}{n}$.

•
$$G(p^{\text{uniform}}) = \frac{A}{\eta(T+1)} + \eta LB + \eta^2 L^2 Bm(m-1).$$

Proportional routing $p^{\propto \mu}$

• A load-balancing heuristic:
$$p_i^{\propto \mu} = \frac{\mu_i}{\sum_j \mu_j}$$
.
• $G(p^{\propto \mu}) = \frac{A}{\eta(T+1)} + \frac{\eta LB|\mu|}{n^2} \sum_i \frac{1}{\mu_i} + \frac{\eta^2 L^2 Bm(m-1)|\mu|^2}{n^3} \sum_i \frac{1}{\mu_i^2}$.

 $H = \frac{\tilde{A}}{\eta\lambda(p)} + \frac{\eta LB}{\lambda(p)n^2} \sum_{i=1}^n \frac{1}{p_i} + \frac{\eta^2 L^2 Bm}{\lambda(p)n^2} \sum_{i=1}^n \frac{\mathbb{E}[X_i^m]}{p_i^2}$

Non-monotonicity with respect to the number \boldsymbol{m} of tasks

- Contrary to G, H is not increasing in m, as it accounts for the duration of a step.
- H is minimized by some $m^* > 1$.
- m^* decreases with the learning rate η .



Figure: Bound $H(p^{\rm uniform})$ as a function of the number m of tasks for different values of the step size η . The system consists of n=50 clients, and the service speeds are $\mu_i={\rm e}^{i/100}.$