

Online matching in large (random) graphs: theoretical and practical challenges

Matthieu Jonckheere

Stochastic Matching Workshop 2024

Session: Online Matching on Random Graphs

- Online matching on stochastic block models (SBM) (this talk)
- Online matching on geometric random graph (Flore)
- Matching on dynamic graphs (Aditi)

- First part on online matching models and theoretical challenges. Joint work with Pascal Moyal (Université de Lorraine), Claudia Ramirez and Nahuel Soprano-Loto (INRIA, Paris)
- Practical Reinforcement Learning approach to online matching. Joint work with Chiara Mignacco and Gilles Stoltz (INRIA, Orsay)

- Online/Dynamic matching on a fixed network model
- Online matching for a stochastic block model.

- Arrival rates vector: $(\lambda_i)_{i \in V} \in (0,\infty)^V$
- Departure rates vector: $(\gamma_i)_{i \in V} \in [0, \infty)^V$
- Rewards vector:
 - $(\omega_{\{i,j\}})_{\{i,j\}\in E}\in [0,\infty)^E$

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Bipartite stochastic matching model

- Caldentey et al. (2009)
- Adan and Weiss (2012)
- Bušić et al. (2013)

Compatibility's general graph

• Mairesse and Moyal (2016)

 $V_{x,j}(i)$ = probability than given a state x and an arrival at node j, the policy decides to match an individual in node i.

$$V_{x,j}$$
 is uniform in $\underset{i \in E(j):x(i)>0}{\operatorname{argmax}} (\eta[x(i) + \epsilon_{i,j}]^+ + \omega_{i,j})$

Let $R = \{i \in V : \gamma_i > 0\}$ the set of sites where there is impatience. The pair (λ, γ) will satisfy *NCOND* if

 $\lambda(I) < \lambda(E(I)),$

for any *I* that is an independent subset of $V \setminus R$. For $W \subset V$ we define $\lambda(W) = \sum_{i \in W} \lambda_i$, where $\lambda(W)$ is the total arrival rate to W.

Note. This condition was identified in *Mairesse and Moyal* (2016) as a necessary natural condition for the stability of a large family of policies in models without impatience.

Theorem [Moyal, J., Soprano-Loto, Ramirez, 2022] If the pair (λ, γ) satisfies *NCOND*, under max-weight, the function $f_2(x) = \sum_{i \in V} x(i)^2$ is a Lyapunov function.

Let π be the only stationary distribution.

Corollary

There are constants $\alpha, c > 0$ and $0 < \rho < 1$ such that $d_{TV}(\mathbb{P}_x(X_t \in \cdot), \pi) \leq c \rho^t e^{\alpha ||x||_{\infty}}.$

Second model

Multiclass matching on random graphs.

- Offline version: Given the graph find the maximal size matching (using compatibility rules)
- Online version: Given a random sequence of nodes, match them given only the information of already matched nodes.

Single class: a subset of the edges such that every vertex in the graph is incident to exactly one edge from this subset.

Multi-class: a subset of the edges such that every vertex in the graph is incident to exactly one **compatible** edge from this subset.

A stochastic block model (SBM) with *p* communities



A random graph $\mathbf{G} = (\mathbf{V}, \mathbf{E})$:

- There are *p* communities **C**¹, ..., **C**^{*p*} forming a partition of **V**.
- For any nodes u_i ∈ C¹ and u_j ∈ C^j, the edge {u_i, u_j} ∈ E with probability P_{ij}, independently of everything else.
- Set G, the root graph (with self-loop) on the set of nodes [1, p], such that for all i, j ∈ [1, p],

$$i \sim j \iff P_{ij} > 0.$$
 1

p=4, nodes of the graphs "arrive sequentially",

We indicate the class of the node.

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Markovian description

- Given (λ_i)_{i=1...p} the arrival probabilities, (proportion of nodes of each class),
- we define the process

$$Q_n := (|\mathbf{Q}_n(1)|, \cdots, |\mathbf{Q}_n(p)|),$$

as the number of unmatched items of each class at time n. Then, Q_n is an irreducible Markov DTMC for "Markovian policies". Consider the following matching criterion. At step n,

1. If the incoming item v_n is of community \mathbf{C}^j , set the next match as

uniform in Argmax $\{x(i) : x(i) > 0 \text{ and } i \sim j\}$.

- 2. Then,
 - If v_n indeed shares an edge with some node u_n ∈ C_j add the edge {u_n, v_n} to M_{n-1}.
 - Else, leave $\mathbf{M}_n = \mathbf{M}_{n-1}$.

Observe that:

• The matching \mathbf{M}_n is perfect if and only if

$$(|\mathbf{Q}_n(1)|,\cdots,|\mathbf{Q}_n(p)|)=\mathbf{0}.$$

 \Rightarrow The matching is perfect infinitely often if and only if the Q_n is positive recurrent.

Results

Define $Q(n) = (Q_1(n), \dots, Q_L(n))$ the Markov chain describing the number of unmatched items at step n of each class.

Theorem (Soprano-Loto, J, Moyal) *Q* is positive recurrent **if and only if** $\lambda \in \text{NCOND}(G)$;

- If λ ∈ NCOND(G) then the matching is a.s. perfect infinitely often;
- 2. Bounds on the expected number of unmatched nodes, to the large-graph limits.

- We can show that both Markovian dynamics (Model I and II) are very close.
- Using our previous insights on Model I, we can prove that a sum of square is again Lyapunov.

- Optimality gaps for other regimes (mean number of connections per node of order n^γ, γ < 1).
- For $\gamma = 0$, (sparse case), the optimality gap characterized for 1 class.

Intermezo towards applications

Application: Study of UNOS data

- The United Network for Organ Sharing (UNOS) has a detailed database recording the last 31 years of organ donation in the United States. These data is available on the OPTN platform
- We used a subset of data, the heart case we assume that these cases occur without taking into consideration distance, given the short time living outside the body - differentiating blood types (AB0 system) and urgency status (H1A, H1B and H2) for pediatric cases - in order to work with fewer urgency status (adults have 10 different status),
- all of these filters were applied in the data, except for some specific parameters where we used a value for adults and pediatric cases together.

Application: System

Organ Donation



Organ donation graph for pediatric cases differentiated by urgency status for recipients -status H1A, H2A and H2 in red, orange and yellow respectively- and blood type -circled in gray- for recipients (circles) and donors (squares).

In order to adjust our model of Markov processes to these data we need to fit 5 values:

- 1. Arrival rate for donors, λ_D .
- 2. Arrival rate for recipients, λ_R .
- 3. Departure rate for donors, γ_D .
- 4. Departure rate for recipients, γ_R .
- 5. Number of elements per node in the initial system, WL_i .

Application: Parameters



https://optn.transplant.hrsa.gov/data



Application: Results

~1,200 arrivals ~1 year

~3,500 arrivals ~3 years



Application: Results



- Interpretable policies
- Efficient policies at an intermediate time-scale.
- Robust policies

Proposal: Reinforcement learning orchestration between experts policies.

Reinforcement Learning approach

- Markov Decision Processes (MDPs):
 - Finite state space S and action space A.
 - Transition kernel $T: S \times A \rightarrow P(S)$.
 - Reward function $R: S \times A \rightarrow P([0,1])$.
- Objective: Learn a policy π that maximizes the expected sum of discounted rewards.

$$\mathcal{W}^{\pi}(s) = \mathbb{E}_{\pi}\left[\sum_{t=0}^{\infty} \gamma^{t} r(s_{t}, a_{t}) \mid s_{0} = s\right]$$

• Optimal policy π^* maximizes the value function $V^{\pi}(s)$.

- Large state or action spaces lead to prohibitively slow learning.
- Developing efficient algorithms to handle these spaces is crucial for practical applications.
- Need for faster algorithms to ensure better performance.
- Existing methods struggle with model-free RL and large MDPs.

Orchestration of Expert Policies

- A collection $\Pi = \{\pi_1, \pi_2, \dots, \pi_K\}$ of expert policies.
- Combine these policies using state-dependent weights $q_k(s)$.

$$q_{\Pi}(a|s) = \sum_{k=1}^{K} q_k(s) \pi_k(a \mid s)$$

• Learn a policy q_{Π} in this class as close as possible to q_{Π}^* .

$$Q^{\pi}(s,a) = \mathbb{E}_{\pi}\left[\sum_{t=0}^{\infty} \gamma^{t} r(s_{t},a_{t}) \mid s_{0} = s, a_{0} = a\right]$$

Use of Advantage Functions A^π(s, a) to improve policy construction:

$$A^{\pi}(s,a) = Q^{\pi}(s,a) - V^{\pi}(s)$$

Orchestration Strategy: Weight Calculation

• Sequential strategy ϕ :

$$q_t(\cdot|s) = \phi_t(\sum_{l \leq t} \hat{A}_l^{\pi}(s, \cdot))$$

- Examples of ϕ : $\phi_t(x) = e^{\eta_t x}$, $\phi(x) = e^{\eta x}$, $\phi(x) = \max(x, 0)^p$...
- Exponential potential-based methods are often used to update weights (Cai et al. 2020, Shani et al. 2020).
- When ϕ is exponential, we obtain (almost) the natural policy gradient.

• Regret:

$$V^*(s) - V_{q_t}(s) = (V^*(s) - V^*_{\Pi}(s)) + (V^*_{q_t}(s) - V^*_{\Pi}(s))$$

• We transfer bounds from adversarial learning to RL.

Theorem (J., Mignacco, Stoltz).

$$orall s \in \mathcal{S}, orall T \geq 0: V^*_{\Pi}(s) - rac{1}{\mathcal{T}}\sum_{t=1}^{\mathcal{T}}V_{q_t}(s) \leq rac{\sqrt{\log K}}{(1-\gamma)^2\sqrt{\mathcal{T}}}$$

Experiments



Figure 1: Small network

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Thank you !