

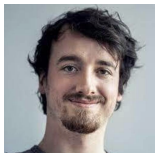
Coalition in Online Private Auctions

and unimodal bandits

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FAIRPLAY (Criteo, Inria, Ensae)

WLiG



- **Public (old) Auctions**

1. **User** u arrives, with some features X_u (irrelevant for us)
2. **DSP** (us) runs N campaigns, observe $v_{u,1}, v_{u,2}, \dots, v_{u,N}$
3. DSP **bids** $\max_{j \in [N]} v_{u,j}$
4. **Competition** bids $v_{u,N+1}, \dots, v_{u,N+p}$
5. 2nd price auction. **Winner** $\arg \max v_{u,j}$, pays 2nd-highest

- **Private (future) Auctions**

1. **User** u arrives, its features X_u are **not observed**
2. **DSP** (us) **Only knows** $v_{??,1} \sim F_1, v_{??,2}, \dots, v_{??,N} \sim F_N$
3. DSP do not bid but **selects subset of campaigns** $\mathcal{N} \subset [N]$
4. **Competition** bids $v_{u,n+1}, \dots, v_{u,n+p}$
5. **Winner** $\arg \max_{j \in \mathcal{N} \cup \{n+1, \dots, n+p\}} v_{u,j}$, pays 2nd-highest

Challenges and Objectives

- Choosing a larger number of ads impacts the **outcome**:
 - Increases** the probability of winning
 - Decreases** the gain from winning
- Larger size also impacts the **observations**
 - Increases** the proba. of observing (a click or not)
 - Decreases** the observation quality (high variance)

⇒ Tradeoff in choosing “coalition size”

- Model (new, future) **privacy constraints** in online advertising

- T ad slots sold **sequentially** through **second price auctions**.
Highest bidder wins, pays second highest bid
- The DSP chooses $n_t \leq N$ campaigns that *participate*
- There are $p \in \mathbb{N}^*$ external competitors.
- All $N + p$ bidders' valuation are i.i.d. $v_{n,t} \sim F$ the **unknown cdf**
Bidders bid truthfully their value, $b_{n,t} = v_{n,t}$
- DSP only observes the **reward** and **value** if the coalition wins.

The reward and regret

- If coalition chooses n bidders to participate, its reward is

$$r(n) := \mathbb{E}_{\mathbf{v}=(v_i)_{i \in [n+p]} \sim F^{\otimes n+p}} \left[(\mathbf{v}_{(1)} - \mathbf{v}_{(2)}) \mathbb{1} \left\{ \arg \max_{i \in [n+p]} v_i \in [n] \right\} \right]$$

where $\mathbf{v}_{(1)}$ and $\mathbf{v}_{(2)}$ are first and second maximum of \mathbf{v} .

- Sequence of choices n_1, \dots, n_T leads to regret

$$\mathcal{R}_T = \sum_{t \leq T} r(n^*) - r(n_t), \quad \text{with } n^* = \operatorname{argmax}_{n \in [M]} r(n)$$

- Standard bandit algorithms $\mathcal{R}_T \leq \tilde{O}(\min\{\frac{N \log(T)}{\Delta}, \sqrt{NT}\})$

\implies Leverage structure to **improve guarantees** ?

Using order statistics properties, the reward function is satisfies,

$$r(n) = n \underbrace{\int_0^1 F^{p+n-1}(x) - F^{p+n}(x) dx}_{n \text{ times a decreasing function with } n} \quad (1)$$

$\implies r(n)$ is usually unimodal (at least for lots of cdf F)!

Lemma

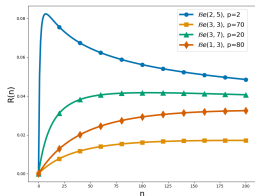
$r(\cdot)$ is unimodal if the quantile function $F^{-1}(q) := \sum_{k \geq 0} \frac{c_k}{k!} q^k$ satisfies

$$c_k \leq (k-1)c_{k-1}$$

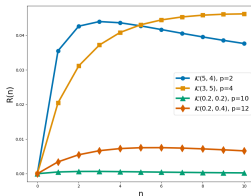
Corollary

Let F be the cdf of a Bernoulli, truncated exponential or Complementary Beta distribution. Then, for any $p \in \mathbb{N}^*$, r is unimodal.

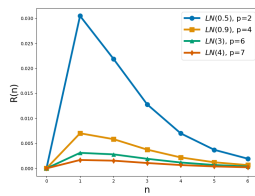
More examples on unimodality



(a) F Beta



(b) F Kumaraswamy



(c) F log-normale

Figure: $r(n)$ for some parametric distributions with different number of parameters and competitors.


$$r(n) = n \underbrace{\int_0^1 F^{p+n-1}(x) - F^{p+n}(x) dx}_{\text{estimating } F^{n+p-1} \text{ and } F^{n+p} \text{ is sufficient to estimate } r(n)}$$

- n not fixed in advance!
 \implies Need an estimator for any power F^m .
- A sample of F^{n_t+p} gathered if auction t is won (the winning bid)
 - Combining samples from different F^{n_t+p} challenging
 - $\hat{F}^m = (\hat{F}^k)^{\frac{m}{k}}$ much simpler, if m and k not too different

The estimator $\hat{r}_k(n)$

- Past **winning bids** when $n_t = k$ $\overline{W}_k = (w_{k,1}, \dots, w_{k,m_k})$
- **Empirical cdf of F^{k+p}** : $\hat{F}_{k+p}(x) = \frac{1}{m_k} \sum_{j=1}^{m_k} \mathbb{1}\{w_{k,j} \leq x\}$
- **Estimations**
 - of powers $\tilde{F}_{k+p}^{n+p}(x) = \hat{F}_{k+p}^{\frac{n+p}{k+p}}(x)$
 - of reward function (n different estimators)

$$\hat{r}_k(n) = n \int_0^1 \left(\tilde{F}_{k+p}^{n+p-1}(x) - \tilde{F}_{k+p}^{n+p}(x) \right) dx$$

 k and n should be **close enough**

$$F(x)^n - \hat{F}_k(x)^{\frac{n}{k}} \approx \frac{n}{k} F_k(x)^{\frac{n}{k}} (F(x)^k - \hat{F}_k(x)) \frac{1}{F(x)}$$

- $n \geq k$, error scales as n/k
- $n < k$, error scales with $1/F(x)$

Theorem (informal)

Fix $n \leq N$, then for any $k \in \mathcal{N}(n) := \left[\frac{n+p}{2} - p, \frac{3}{2}(n+p-1) - p \right]$,
with probability $1 - \delta$,

$$|\hat{r}_k(n) - r(n)| \lesssim \sqrt{\frac{\log\left(\frac{nm_k}{\delta}\right)}{m_k}} + n \left(\frac{\log\left(\frac{nm_k}{\delta}\right)}{m_k} \right)^{\frac{n+p-1}{k+p}}.$$

- The n term becomes $L \log(n)$ if F L -Lipschitz
- Technical proof on **concentration ineq.**
- Can **estimate** $r(n)$ from any k in its **neighborhood** $\mathcal{N}(n)$
the one with **the most samples** !

The algorithms

Local Greedy

Idea: adaptation of OSUB (Combes and Proutière 2014).

Algorithm Local Greedy LG

Input: exploration parameter α , neighborhoods $\mathcal{N}(n)$

Play $n_1 = 1$ and observe $w \sim F^{1+p}$; ▷ Initialization

for $t \geq 2$ **do**

Set $\ell_t = n_{t-1}$, compute $(\hat{r}_{\ell_t}(n))_{n \in \mathcal{V}(\ell_t)}$; ▷ Estimate from leader

if $m_t := |\{s \in [t-1], n_s = \ell_t\}| \leq \alpha t$ **then**

| play $n_t = \ell_t$; ▷ Linear sampling

else

└ play $n_t \in \operatorname{argmax}_{n \in \mathcal{V}(\ell_t)} \hat{r}_{\ell_t}(n)$; ▷ Greedy play in $\mathcal{N}(\ell_t)$

Observe $w \sim F^{n_t+p}$; ▷ Gather feedback

Theorem (informal)

Let $\Delta := \min_{n \in [N-1]} |r(n+1) - r(n)|$ (*worst local gap*) and $\Delta_n = r(n^*) - r(n)$. The regret of LG is **bounded** and satisfies

$$\mathcal{R}_T \leq \tilde{O}_N\left(\sum_{n \in [N]} \frac{\Delta_n}{\Delta^2}\right)$$

✓ Works thanks to uni-modality:

there is a better decision in the neighborhood of the empirical best one in the direction of the optimal.

✗ The regret of LG depends on the **worst local gap**!

✗ The worst case regret scales as $T^{2/3}$

- Combine Local Greedy and Successive Elimination
- Use **first** a **geometric grid** s.t. adjacent points are in their respective neighborhood.
 - ⇒ **linear** samples to estimate optimal $r(n)$ and its neighbors
 - ⇒ **Bounded regret** on the **grid**
- Then, (variants of) Greedy on the last bin
 - ⇒ **Bounded regret** on this **bin** (but with "local" gaps)

Algorithm Greedy Grid

Input: Grid \mathcal{S} , confidence levels $(\delta_t)_{t \in \mathbb{N}}$, sampling parameter α

Play $n_1 = \min \mathcal{S}$ and observe $w \sim F^{n_1+p}$

for $t \geq 2$ **and** $n \in [N]$ **do**

$\ell_n = \operatorname{argmax}_{k \in \mathcal{V}(n)} m_k(t)$; ▷ Elect leaders

$L_n = \widehat{L}_{\ell_n}(n, \delta_t)$ and $U_n = \widehat{U}_{\ell_n}(n, \delta_t)$; ▷ Compute UCB and LCB

$i_t^* = \operatorname{argmax}_{n \in [N]} L_n$; ▷ Compute best lower bound index

$\mathcal{C}_t = \{a \in \mathcal{S}, U_s \geq L_{i_t^*}, \forall s \in [a, i_t^*]\}$; ▷ Remaining grid arms

if $n_{t-1} \in B(i_t^*)$ **and** $m_{n_{t-1}} \leq \alpha t$ **then**

 | Play $n_t = n_{t-1}$ ▷ linear sampling

else ▷ Play unif in grid or greedy

 | **If** $\mathcal{C}_t \neq \emptyset$: Round Robin on \mathcal{C}_t **Else** play $\operatorname{argmax}_{n \in B(i_t^*)} \widehat{r}_{\ell_n}(n)$

Observe $w \sim F^{n_t+p}$

Theorem (informal)

Suppose that GG is tuned with confidence level $\delta_t = \frac{1}{N^2 t^3}$, and $\alpha = 1/4$. Then, for any $T \in \mathbb{N}$ it holds that

$$\mathcal{R}_T \leq \tilde{\mathcal{O}}\left(\sum_{n \in \mathcal{B}^*} \frac{1}{\Delta_n} + \sum_{k \in \mathcal{S}} \frac{1}{\Delta_k}\right)$$

- \mathcal{B}^* is the bin of arm n^* .
- ✓ **No** dependence on the worst **local gap** anymore!
- ✓ $\mathcal{R}_T \leq \mathcal{O}(\sqrt{(\log(N) + |\mathcal{B}^*|)T}) = \mathcal{O}(\sqrt{(\log(N) + n^*)T})$

Numerical simulations

A benchmark of LG, GG, UCB, EXP3 and OSUB on synthetic data in terms of the expected regret $\mathcal{R}(T)$.

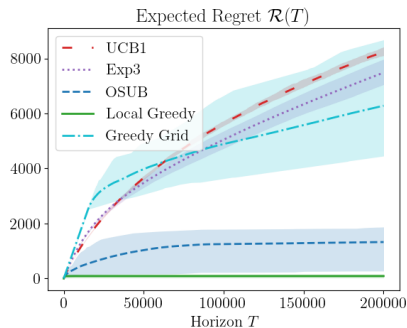


Figure: Performance of LG and GG, OSUB, UCB and EXP3, computed over 20 trajectories, with $\mathcal{B}(0.05)$, $N = 100$ and $p = 4$

- Improve the dependency in N (hidden) with DKW ?
- Different **distributions** F_i or adversaries per campaign (combinatorics)
- Adversarial/contextual/etc
- Parallel **Multi-channel** variants
- **Incentivization** (truthful vs manipulative bidders)