Pseudonorm Approachability and Applications to Regret Minimization

Christoph Dann Yishay Mansour **Mehryar Mohri** Jon Schneider Balasubramanian Sivan

Google Research

Toulouse Workshop on Learning in Games June 30, 2024

DMMSS (Google)

Pseudonorm Approachability

- Blackwell approachability is a powerful tool for designing learning algorithms (e.g. first algorithms for calibrated forecasts and low internal regret).
- [Abernethy et al., 2011] showed how to reduce approachability to online convex optimization, but this reduction is lossy (e.g., it gets $O(\sqrt{Td})$ regret for full-information learning from d experts when $O(\sqrt{T \log d})$ is possible).
- **This paper**: We show that by using a *pseudonorm* in place of the Euclidean norm in Blackwell approachability, we can recover efficient algorithms with tight regret bounds for many regret minimization problems (external regret, swap regret, and some new ones).

• □ ▶ • < </p>
• □ ▶ • < </p>

Consider a "regret minimization" problem where the learner chooses actions from an *n*-dimensional convex set, the adversary chooses losses from an *m*-dimensional convex set, and all payoffs / benchmark payoffs are bilinear in these actions and losses.

Theorem (Informal)

There exists a learning algorithm that guarantees regret $O(\text{poly}(n,m)\sqrt{T})$. Moreover, if it is possible to efficiently compute the regret in hindsight, it is possible to efficiently run this algorithm.

Note that this *does not* depend on the number of benchmarks you are competing against! (e.g., in swap regret there are K^{K} benchmarks, but n = m = K).

• □ ▶ • < </p>
• □ ▶ • < </p>

Approachability 101

- Let $\mathcal{P} \subseteq \mathbb{R}^n$ and $\mathcal{L} \subseteq \mathbb{R}^m$ be two bounded convex sets.
- Let $u : \mathcal{P} \times \mathcal{L} \to \mathbb{R}^d$ be any bilinear vector-valued function.
- Let $S \subseteq \mathbb{R}^d$ be a convex set s.t. for all $\ell \in \mathcal{L}$, there exists a $p \in \mathcal{P}$ such that $u(p, \ell) \in S$ (S is approachable).

Theorem (Blackwell Approachability)

There exists a learning algorithm (i.e., a function mapping $(\ell_1, \ell_2, \dots, \ell_{t-1}) \rightarrow p_t$) with the property that

$$\lim_{T\to\infty}d\left(\frac{1}{T}\sum_{t=1}^{T}u(p_t,\ell_t),\mathcal{S}\right)=0,$$

where d(x, S) is the minimum (Euclidean) distance between x and S.

Intuition: multidimensional, algorithmic version of the *minimax theorem*.

DMMSS (Google)

Approachability \implies sublinear regret

Full-information **learning with experts** via approachability:

• Let $\mathcal{P} = \Delta_{\mathcal{K}}$, $\mathcal{L} = [0, 1]^{\mathcal{K}}$, $\mathcal{S} = (-\infty, 0]^{\mathcal{K}}$, and $u : \mathcal{P} \times \mathcal{L} \to \mathbb{R}^{\mathcal{K}}$ defined via:

$$u(p,\ell)_i = \langle p,\ell \rangle - \langle e_i,\ell \rangle.$$

The regret of playing the sequence of actions *p* = (*p*₁,...,*p*_T) against the sequence of losses ℓ = (ℓ₁,...,ℓ_T) is given by:

$$\operatorname{Reg}(\boldsymbol{p}, \boldsymbol{\ell}) = \left[\max_{i \in [d]} \sum_{t=1}^{T} u(p_t, \ell_t)_i\right]_+$$

• If $\frac{1}{T} \sum_{t=1}^{T} u(p_t, \ell_t) \to S$, then $\text{Reg}(\mathbf{p}, \ell) = o(T)!$ (but what's the dependence on T and K?)

Note that (when $S = (-\infty, 0]^d$):

$$\operatorname{Reg}(\boldsymbol{p}, \boldsymbol{\ell}) = \left[\max_{i \in [d]} \sum_{t=1}^{T} u(p_t, \ell_t)_i\right]_+ = T \cdot d_{\infty} \left(\frac{1}{T} \sum_{t=1}^{T} u(p_t, \ell_t), \mathcal{S}\right). \quad (1)$$

where $d_{\infty}(x,y) = \max |x_i - y_i|$ is the L_{∞} distance.

Two takeaways:

- **1** Good regret minimization bounds are the same as good (quantitative) bounds for L_{∞} Blackwell approachability.
- 2 We can define $\text{Reg}(\mathbf{p}, \ell)$ as in (1) for *any* bilinear *u* where $S = (-\infty, 0]^d$ is approachable. Captures a fairly wide range of regret minimization problems...

Some other regrets

Swap regret

Let $\mathcal{P} = \Delta_K$, $\mathcal{L} = [0, 1]^K$, $u : \mathcal{P} \times \mathcal{L} \to \mathbb{R}^{(K^K)}$, with

$$u(p,\ell)_{\pi}=\sum_{i=1}^{K}p_{i}\ell_{i}-p_{i}\ell_{\pi(i)},$$

for each $\pi : [K] \to [K]$. Reg (\mathbf{p}, ℓ) is swap regret, $d = K^K$.

"Procrustean" swap regret

Let $\mathcal{P} = \mathcal{L} = B_{\mathcal{K}} = \{x \in \mathbb{R}^{\mathcal{K}} \mid ||x||_2 \leq 1\}, u : \mathcal{P} \times \mathcal{L} \to \mathbb{R}^{O(\mathcal{K})}, \text{ with}$

$$u(p,\ell)_Q = \langle p,\ell \rangle - \langle Qp,\ell \rangle,$$

for each $Q \in O(K)$ ("orthogonal group"). Reg(p, ℓ) is **Procrustean** swap regret (cf. the orthogonal Procrustes problem), $d = \infty$.

Theorem ([Perchet, 2015, Shimkin, 2016, Kwon, 2021])

For any $u : \mathcal{P} \times \mathcal{L} \to \mathbb{R}^d$ (where $(-\infty, 0]^d$ is approachable), there exists a learning algorithm that runs in poly(n, m, d) time per round and guarantees

$$\operatorname{Reg}(\boldsymbol{p},\boldsymbol{\ell}) = O(\sqrt{T\log d}).$$

Consequences:

- For swap regret, this is a learning algorithm with $O(\sqrt{TK \log K})$ regret that takes time $K^{O(K)}$ per round.
- For Procrustean swap regret, no non-trivial regret guarantee (since $d = \infty$).

• □ ▶ • < </p>
• □ ▶ • < </p>

New algorithms for L_{∞} -approachability

Theorem

For any $u : \mathcal{P} \times \mathcal{L} \to \mathbb{R}^d$ (where $(-\infty, 0]^d$ is approachable), there exists a learning algorithm that guarantees

$$\operatorname{Reg}(\boldsymbol{p},\boldsymbol{\ell})=O(nm\sqrt{T}).$$

Furthermore, if $\text{Reg}(\mathbf{p}, \ell)$ *can be computed in time* poly(n, m, T)*, then this algorithm can be implemented in time* poly(n, m) *per round.*

Consequences:

- For swap regret, this is a learning algorithm with $O(K^2\sqrt{T})$ regret that takes time poly(K) per round.
- For Procrustean swap regret, this is a learning algorithm with $O(d^2\sqrt{T})$ regret that takes time poly(d) per round.

We can also obtain slightly tighter bounds (in terms of the sizes of \mathcal{P} , \mathcal{L} , and u) – see paper.

New algorithms for L_{∞} -approachability (cont.)

But sometimes (e.g., for swap regret) $O(\sqrt{T \log d})$ is better than $O(\operatorname{poly}(n, m)\sqrt{T})!$

Theorem

If there is a poly(n, m)-time algorithm which, given a (1-dim) bilinear function $v : \mathcal{P} \times \mathcal{L} \rightarrow \mathbb{R}$, returns the maximum entropy of a distribution $\rho \in \Delta_d$ satisfying

$$\sum_{i=1}^d \rho_i u(\boldsymbol{p}, \ell)_i = v(\boldsymbol{p}, \ell),$$

then there exists a learning algorithm that runs in poly(n,m) time per round which guarantees $Reg(\mathbf{p}, \ell) = O(\sqrt{T \log d})$.

This is possible for swap regret, and therefore we can get an O(poly(K))-time algorithm with $O(\sqrt{KT \log K})$ regret.

The *online linear optimization (OLO)* problem for (bounded/convex) action set $\mathcal{X} \subseteq \mathbb{R}^k$ and loss set $\mathcal{Y} \subseteq \mathbb{R}^k$:

- Every round $t \in [T]$, the adversary selects a loss $y_t \in \mathcal{Y}$, the learner picks an action $x_t \in \mathcal{X}$ based on y_1 through y_{t-1} .
- The learner wants low regret (wrt best fixed action):

$$\operatorname{Reg}(\boldsymbol{x},\boldsymbol{y}) = \sum_{t=1}^{T} \langle x, y \rangle - \min_{x^* \in \mathcal{X}} \langle x^*, y \rangle.$$

Algorithms: (all variants of FTRL)

- For general convex \mathcal{X}, \mathcal{Y} can get $O(\operatorname{diam}(\mathcal{X})\operatorname{diam}(\mathcal{Y})\sqrt{T})$ regret ("quadratic regularizer").
- If $\mathcal{X} = \Delta_d$ and $\mathcal{Y} = [-1, 1]^d$, can get $O(\sqrt{T \log d})$ regret ("negentropy regularizer").

Reducing L_{∞} -approachability to OLO

- 1: **Initialization:** Let \mathcal{F} be an OLO algorithm for the sets $\mathcal{X} = \Delta_d$ and $\mathcal{Y} = [-1, 1]^d$, let x_1 be an arbitrary point in \mathcal{X} .
- 2: **for** *t* = 1 to *T* **do**
- 3: Choose $p_t \in \mathcal{P}$ s.t. $\forall \ell \in \mathcal{L}$, $\langle x_t, u(p_t, \ell) \rangle \leq 0$. (possible since $(-\infty, 0]^d$ is approachable)
- 4: Play action p_t and receive as feedback $\ell_t \in \mathcal{L}$.
- 5: Set $y_t = -u(p_t, \ell_t)$.
- 6: Set $x_{t+1} = \mathcal{F}(y_1, y_2, \dots, y_t)$.
- 7: end for

Algorithm 1: Algorithm \mathcal{A} for L_{∞} -approachability

Theorem ([Perchet, 2015, Shimkin, 2016, Kwon, 2021])

In Algorithm 1, $\operatorname{Reg}_{\mathcal{A}}(\boldsymbol{p}, \ell) \leq \operatorname{Reg}_{\mathcal{F}}(\boldsymbol{x}, \boldsymbol{y}).$

< D > < P > < P > < P > < P >

Dimensionality reduction

Observation: A bilinear $u : \mathcal{P} \times \mathcal{L} \to \mathbb{R}^d$ is a linear function from $\operatorname{conv}(\mathcal{P} \otimes \mathcal{L}) \to \mathbb{R}^d$. So:

- $\sum_t u(p_t, \ell_t)$ only depends on $\sum_t p_t \otimes \ell_t$.
- For any $x \in \mathbb{R}^d$, there is a *nm*-dim $\tilde{x} \in \operatorname{conv}(\mathcal{P} \otimes \mathcal{L})^*$ s.t.

$$\left\langle x, \sum_{t} u(p_t, \ell_t) \right\rangle = \left\langle \tilde{x}, \sum_{t} p_t \otimes \ell_t \right\rangle$$

- For any convex set $S \subseteq \mathbb{R}^d$, there is a convex set $\widetilde{S} \subseteq \operatorname{conv}(\mathcal{P} \otimes \mathcal{L})$ s.t. $\sum_t u(p_t, \ell_t) \in S$ iff $\sum_t p_t \otimes \ell_t \in \widetilde{S}$.
- There exists a pseudonorm f and a convex cone \widetilde{S} s.t.

$$d_{\infty}\left(\sum_{t}u(p_{t},\ell_{t}),(-\infty,0]^{d}\right)=d_{f}\left(\sum_{t}p_{t}\otimes\ell_{t},\widetilde{\mathcal{S}}\right)$$

Definition

A function $f : V \to \mathbb{R}^+$ on a vector space V is a pseudonorm if:

- **1** f(0) = 0
- **2** $f(\alpha z) = \alpha f(z)$ for all $\alpha \ge 0$ (positive homogeneity)

$$f(z+z') \leq f(z) + f(z').$$

A pseudonorm *f* defines a pseudodistance $d_f(x, y) = f(x - y)$.

Norms \Leftrightarrow symmetric convex sets, pseudonorms \Leftrightarrow convex sets.

Takeaway: Any *d*-dimensional L_{∞} -approachability can be reinterpreted as a *nm*-dimensional pseudonorm-approachability problem.

< D > < P > < P > < P > < P >

Reducing L_{∞} -approachability to OLO (Part II)

1: **Initialization:** Let \mathcal{F}' be an OLO algorithm for the sets

 $\mathcal{X} = \operatorname{conv}(\{u_i\}) \subseteq \operatorname{conv}(\mathcal{P} \otimes \mathcal{L})^*$ and $\mathcal{Y} = -\operatorname{conv}(\mathcal{P} \otimes \mathcal{L})$, let x_1 be an arbitrary point in \mathcal{X} .

- 2: **for** *t* = 1 to *T* **do**
- 3: Choose $p_t \in \mathcal{P}$ s.t. $\forall \ell \in \mathcal{L}, \langle x_t, \underline{p_t} \otimes \ell \rangle \leq 0$.
- 4: Play action p_t and receive as feedback $\ell_t \in \mathcal{L}$.
- 5: Set $y_t = -\mathbf{p}_t \otimes \ell_t$.
- 6: Set $x_{t+1} = \mathcal{F}'(y_1, y_2, \dots, y_t)$.
- 7: end for

Algorithm 2: Algorithm \mathcal{A}' for L_{∞} -approachability (via dimensionality reduction)

Theorem (BMMSS)

In Algorithm 2, $\operatorname{Reg}_{\mathcal{A}'}(\boldsymbol{p}, \ell) \leq \operatorname{Reg}_{\mathcal{F}'}(\boldsymbol{x}, \boldsymbol{y}).$

イロト イボト イヨト イヨト

Theorem

Let f be a pseudonorm and $\mathcal{T}_{f}^{*} = \left\{ \theta \colon \forall z \in \mathbb{R}^{d}, \langle \theta, z \rangle \leq f(z) \right\}$ the dual set associated to f. Then, for any closed convex set $S \subset \mathbb{R}^{d}$, the following equality holds for any $z \in \mathbb{R}^{d}$: $d_{f}(z,S) = \inf_{s \in S} f(z-s) = \sup_{\theta \in \mathcal{T}_{f}^{*}} \left\{ \theta \cdot z - \sup_{s \in S} \theta \cdot s \right\}.$

Proof. Using Fenchel-duality:

$$d_{f}(z, S) = \inf_{s \in S} f(z - s) = \inf_{s \in \mathbb{R}^{d}} \{ f(z - s) + I_{S}(s) \}$$
(def. of I_{S})
$$= \sup_{\theta \in \mathbb{R}^{d}} \left\{ -\left(I_{\mathcal{T}_{f}^{*}}(-\theta) + \theta \cdot z \right) - \sup_{s \in S} \{-\theta \cdot s\} \right\}$$
($I_{\mathcal{T}_{f}^{*}}$ conjugate of f + Fenchel duality theorem)
$$= \sup_{-\theta \in \mathcal{T}_{f}^{*}} \left\{ -\theta \cdot z - \sup_{s \in S} \{-\theta \cdot s\} \right\} = \sup_{\theta \in \mathcal{T}_{f}^{*}} \left\{ \theta \cdot z - \sup_{s \in S} \theta \cdot s \right\}.$$

More Details

For any $i \in [d]$, there exists $v_i \in \mathbb{R}^{mn}$ such that: $\forall p \in \mathcal{P}, l \in \mathcal{L}, \quad u_i(p, l) = \langle v_i, p \otimes l \rangle.$ Define

$$\widetilde{\mathcal{S}} = \{x \colon \langle x, v_i \rangle \leq 0, orall i \in [d]\} \text{ and } f(x) = \left[\max_{i \in [d]} \langle x, v_i
angle
ight]_+$$

 $\widetilde{\mathcal{S}}$ is closed convex and f is a pseudonorm. Using the tool result, we can prove:

$$d_{\infty}\left(\sum_{t}u(p_{t},\ell_{t}),(-\infty,0]^{d}\right)=d_{f}\left(\sum_{t}p_{t}\otimes\ell_{t},\widetilde{\mathcal{S}}\right)=\sup_{x\in\mathcal{T}_{f}^{*}}\langle x,z\rangle,$$

as well as:

$$\begin{split} \mathcal{T}_f^* &= \mathsf{conv}\{\mathsf{v}_1, \dots, \mathsf{v}_d\} \\ (\text{separability}) \quad \forall \ell \in \mathcal{L}, \exists p \in \mathcal{P} \text{ such that } p \otimes I \in \widetilde{\mathcal{S}}. \end{split}$$

3

In light of the previous identities:

$$d_{f}\left(\frac{1}{T}\sum_{t=1}^{T}p_{t}\otimes\ell_{t},\widetilde{S}\right) = \sup_{x\in\mathcal{T}_{f}^{*}}\left\langle x,\frac{1}{T}\sum_{t=1}^{T}p_{t}\otimes\ell_{t}\right\rangle$$
$$= -\inf_{x}\left\langle x,\frac{1}{T}\sum_{t=1}^{T}\left(-p_{t}\otimes\ell_{t}\right)\right\rangle$$
$$= \frac{1}{T}\operatorname{Reg}(\mathcal{F}') - \frac{1}{T}\sum_{t=1}^{T}\left\langle x_{t},-p_{t}\otimes\ell_{t}\right\rangle$$
$$\leq \frac{1}{T}\operatorname{Reg}(\mathcal{F}').$$

-

Image: A mathematical states and the states and

- If you don't do dimensionality reduction, you have to solve OLO over *d*-dimensional nice sets (Δ_d and $[-1, 1]^d$).
- If you do dimensionality reduction, you instead can solve OLO over *nm*-dimensional "weird" sets (*X* and *Y*).
- If you apply generic OLO algorithms (e.g. GD), you get $O(\text{poly}(n, m)\sqrt{T})$ regret.
 - You can do this efficiently with appropriate oracles for \mathcal{X} and \mathcal{Y} , which corresponds to evaluating Reg.
- The negentropy regularizer in *d* dimensions corresponds to the "max entropy" regularizer described earlier (running this gives $O(\sqrt{T \log d})$ regret).

< D > < P > < P > < P > < P >

Two applications (see paper for details):

- **Converging to Bayesian correlated equilibria**: [Mansour et al., 2022] define "Bayesian swap regret", with the property that if all players in a game are running algorithms with low Bayesian swap regret, then they converge to a Bayesian correlated equilibrium. We provide the first polynomial (time and regret) algorithm for this notion of regret.
- **Reinforcement learning in constrained MDPs**: Existing work (e.g. [Miryoosefi and Jin, 2021]) has applied (*L*₂) approachability to get low regret algorithms for episodic RL in constrained MDPs. By applying pseudonorm approachability, we improve dependence on number of constraints *d* from poly(*d*) to log *d*.

< D > < P > < P > < P > < P >

Some open questions:

- Is this reduction tight? Can you always recover the *best* approachability guarantees by applying some OLO algorithm?
- When can we efficiently (in poly(*m*, *n*) time) solve the max entropy problem?
- What is the best (efficient) OLO algorithm for the \mathcal{X} and \mathcal{Y} produced by a fixed \mathcal{P} , \mathcal{L} , and u? Is it an FTRL algorithm?
- What class of regret minimization problems can be captured by $(L_{\infty}$ -approachability)? Other natural applications?

arxiv.org/abs/2302.01517

References



Yishay Mansour, Mehryar Mohri, Jon Schneider, and Balasubramanian Sivan. Strategizing against Learners in Bayesian Games Conference on Learning Theory (2022).



Sobhan Miryoosefi and Chi Jin.

A Simple Reward-free Approach to Constrained Reinforcement Learning International Conference on Machine Learning (2021).



Jacob D. Abernethy, Peter L. Bartlett, and Elad Hazan. Blackwell Approachability and No-Regret Learning are Equivalent *Conference on Learning Theory (2022).*



Vianney Perchet.

Exponential weight approachability, applications to calibration and regret minimization.

Dynamic Games and Applications (2015).



Nahum Shimkin.

An online convex optimization approach to Blackwell's approachability. *The Journal of Machine Learning Research (2016).*



Joon Kwon.

Refined approachability algorithms and application to regret minimization with global costs.

The Journal of Machine Learning Research (2021).

イロト イポト イヨト イヨト 三日