Pseudonorm Approachability and Applications to Regret Minimization

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- • Blackwell approachability is a powerful tool for designing learning algorithms (e.g. first algorithms for calibrated forecasts and low internal regret).
- [\[Abernethy et al., 2011\]](#page-21-1) showed how to reduce approachability to online convex optimization, but this reduction is lossy (e.g., it gets *O*(*Td*) regret for full-information learning from *d* experts when $O(\sqrt{T\log d})$ is possible).
- **This paper**: We show that by using a *pseudonorm* in place of the Euclidean norm in Blackwell approachability, we can recover efficient algorithms with tight regret bounds for many regret minimization problems (external regret, swap regret, and some new ones).

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Consider a "regret minimization" problem where the learner chooses actions from an *n*-dimensional convex set, the adversary chooses losses from an *m*-dimensional convex set, and all payoffs / benchmark payoffs are bilinear in these actions and losses.

Theorem (Informal)

There exists a learning algorithm that guarantees regret √ *O*(poly(*n*, *m*) *T*)*. Moreover, if it is possible to efficiently compute the regret in hindsight, it is possible to efficiently run this algorithm.*

Note that this *does not* depend on the number of benchmarks you are competing against! (e.g., in swap regret there are *K K* benchmarks, but $n = m = K$).

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Approachability 101

- Let $P \subseteq \mathbb{R}^n$ and $\mathcal{L} \subseteq \mathbb{R}^m$ be two bounded convex sets.
- Let $u : \mathcal{P} \times \mathcal{L} \rightarrow \mathbb{R}^d$ be any bilinear vector-valued function.
- Let $\mathcal{S} \subseteq \mathbb{R}^d$ be a convex set s.t. for all $\ell \in \mathcal{L}$, there exists a $p \in \mathcal{P}$ such that $u(p, \ell) \in S$ (S is *approachable*).

Theorem (Blackwell Approachability)

There exists a learning algorithm (i.e., a function mapping $(\ell_1, \ell_2, \ldots, \ell_{t-1}) \rightarrow p_t$) with the property that

$$
\lim_{T\to\infty}d\left(\frac{1}{T}\sum_{t=1}^T u(p_t,\ell_t),\mathcal{S}\right)=0,
$$

where d(*x*, *S*) *is the minimum (Euclidean) distance between x and S.*

Intuition: multidimensional, algorithmic version of the *minimax theorem*. $\mathbf{A} \sqcup \mathbf{B} \rightarrow \mathbf{A} \boxtimes \mathbf{B} \rightarrow \mathbf{A} \boxtimes \mathbf{B} \rightarrow \mathbf{A} \boxtimes \mathbf{B}$

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Approachability \implies sublinear regret

Full-information **learning with experts** via approachability:

 $\bullet\ \ \mathsf{Let}\ \mathcal{P}=\Delta_\mathsf{K}$, $\mathcal{L}=[0,1]^\mathsf{K}$, $\mathcal{S}=(-\infty,0]^\mathsf{K}$, and $u:\mathcal{P}\times\mathcal{L}\to\mathbb{R}^\mathsf{K}$ defined via:

$$
u(p,\ell)_i=\langle p,\ell\rangle-\langle e_i,\ell\rangle.
$$

• The regret of playing the sequence of actions $\boldsymbol{p} = (p_1, \ldots, p_T)$ against the sequence of losses $\ell = (\ell_1, \ldots, \ell_T)$ is given by:

$$
\text{Reg}(\boldsymbol{p}, \ell) = \left[\max_{i \in [d]} \sum_{t=1}^{T} u(p_t, \ell_t)_i\right]_+
$$

 \bullet If $\frac{1}{T}\sum_{t=1}^T u(p_t, \ell_t) \to \mathcal{S}$, then $\mathsf{Reg}(\bm{p}, \ell) = o(T)!$ *(but what's the dependence on T and K?)*

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Note that (when $\mathcal{S}=(-\infty,0]^d$):

$$
\text{Reg}(\boldsymbol{p}, \ell) = \left[\max_{i \in [d]} \sum_{t=1}^{T} u(p_t, \ell_t)_i\right]_+ = T \cdot d_\infty \left(\frac{1}{T} \sum_{t=1}^{T} u(p_t, \ell_t), \mathcal{S}\right). \quad (1)
$$

 $\mathsf{where} \ d_{\infty}(\mathsf{x},\mathsf{y}) = \max|\mathsf{x}_i-\mathsf{y}_i|$ is the L_{∞} distance.

Two takeaways:

- **1** Good regret minimization bounds are the same as good (quantitative) bounds for *L*[∞] Blackwell approachability.
- 2 We can define $\text{Reg}(p, \ell)$ as in [\(1\)](#page-5-0) for *any* bilinear *u* where $\mathcal{S} = (-\infty, 0]^d$ is approachable. Captures a fairly wide range of regret minimization problems...

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Some other regrets

Swap regret

Let $\mathcal{P}=\Delta_{\mathcal{K}}$, $\mathcal{L}=[0,1]^{\mathcal{K}}$, $u:\mathcal{P}\times\mathcal{L}\rightarrow\mathbb{R}^{(\mathcal{K}^{\mathcal{K}})}$, with

$$
u(p,\ell)_{\pi}=\sum_{i=1}^K p_i\ell_i-p_i\ell_{\pi(i)},
$$

for each $\pi : [K] \rightarrow [K]$. Reg (\pmb{p}, ℓ) is **swap regret**, $d = K^K$.

"Procrustean" swap regret

Let $\mathcal{P}=\mathcal{L}=B_K=\{x\in\mathbb{R}^K\mid ||x||_2\leq 1\},$ $u:\mathcal{P}\times\mathcal{L}\rightarrow\mathbb{R}^{O(K)}$, with

$$
u(p,\ell)_Q=\langle p,\ell\rangle-\langle Qp,\ell\rangle,
$$

for each $Q \in O(K)$ ("orthogonal group"). Reg(p, ℓ) is **Procrustean swap regret** (cf. the orthogonal Procrustes problem), $d = \infty$.

Theorem ([\[Perchet, 2015,](#page-21-2) [Shimkin, 2016,](#page-21-3) [Kwon, 2021\]](#page-21-4))

 $\mathsf{For\ any\ } u: \mathcal{P} \times \mathcal{L} \rightarrow \mathbb{R}^d$ (where $(-\infty,0]^d$ is approachable), there exists *a learning algorithm that runs in* poly(*n*, *m*, *d*) *time per round and guarantees*

$$
Reg(\boldsymbol{p}, \ell) = O(\sqrt{T \log d}).
$$

Consequences:

- For swap regret, this is a learning algorithm with *O*(√ *TK* log *K*) regret that takes time $K^{O(K)}$ per round.
- For Procrustean swap regret, no non-trivial regret guarantee (since $d = \infty$).

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New algorithms for *L*∞-approachability

Theorem

 $\mathsf{For\ any\ } u: \mathcal{P} \times \mathcal{L} \rightarrow \mathbb{R}^d$ (where $(-\infty,0]^d$ is approachable), there exists *a learning algorithm that guarantees*

$$
Reg(\pmb{p}, \pmb{\ell}) = O(nm\sqrt{T}).
$$

Furthermore, if $\text{Reg}(\boldsymbol{p}, \ell)$ *can be computed in time* $\text{poly}(n, m, T)$ *, then this algorithm can be implemented in time* poly(*n*, *m*) *per round.*

Consequences:

- \bullet For swap regret, this is a learning algorithm with $O(K^2\sqrt{T})$ regret that takes time poly(*K*) per round.
- For Procrustean swap regret, this is a learning algorithm with $O(d^2\sqrt{T})$ regret that takes time $poly(d)$ per round.

We can also obtain slightly tighter bounds (in terms of the sizes of P, \mathcal{L} , and u) – see paper. **K ロ ト K 何 ト K ヨ ト** QQ

New algorithms for *L*∞-approachability (cont.)

But sometimes (e.g., for swap regret) $O(\sqrt{T \log d})$ is better than $O(poly(n,m)\sqrt{T})!$

Theorem

If there is a poly(*n*, *m*)*-time algorithm which, given a (1-dim) bilinear function* $v : \mathcal{P} \times \mathcal{L} \rightarrow \mathbb{R}$, returns the maximum entropy of a distribution ρ ∈ ∆*^d satisfying*

$$
\sum_{i=1}^d \rho_i u(p,\ell)_i = v(p,\ell),
$$

then there exists a learning algorithm that runs in poly(n, m) *time per round which guarantees* $\mathsf{Reg}(\bm{p},\ell) = O(\sqrt{T \log d}).$

This is possible for swap regret, and therefore we can get an $O(\text{poly}(K))$ -time algorithm with $O(\sqrt{KT\log K})$ regret.

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The *online linear optimization (OLO)* problem for (bounded/convex) action set $\mathcal{X} \subseteq \mathbb{R}^k$ and loss set $\mathcal{Y} \subseteq \mathbb{R}^k$:

- Every round $t \in [T]$, the adversary selects a loss $y_t \in \mathcal{Y}$, the learner picks an action $x_t \in \mathcal{X}$ based on y_1 through y_{t-1} .
- The learner wants low regret (wrt best fixed action):

$$
\text{Reg}(\boldsymbol{x}, \boldsymbol{y}) = \sum_{t=1}^{T} \langle x, y \rangle - \min_{x^* \in \mathcal{X}} \langle x^*, y \rangle.
$$

Algorithms: (all variants of FTRL)

- For general convex X , Y can get *O*(diam(X)diam(Y) √ *T*) regret ("quadratic regularizer").
- If $\mathcal{X} = \Delta_d$ and $\mathcal{Y} = [-1, 1]^d$, can get $O(\sqrt{T \log d})$ regret ("negentropy regularizer").

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Reducing *L*∞-approachability to OLO

- 1: **Initialization:** Let F be an OLO algorithm for the sets $\mathcal{X} = \Delta_d$ and $\mathcal{Y} = [-1, 1]^d$, let x_1 be an arbitrary point in \mathcal{X} .
- 2: **for** $t = 1$ to T do
- 3: Choose $p_t \in \mathcal{P}$ s.t. $\forall \ell \in \mathcal{L}$, $\langle x_t, u(p_t, \ell) \rangle \leq 0$. *(possible since* (−∞, 0] *d is approachable)*
- 4: Play action p_t and receive as feedback $\ell_t \in \mathcal{L}$.
- 5: Set $y_t = -u(p_t, \ell_t)$.
- 6: Set $x_{t+1} = \mathcal{F}(y_1, y_2, \ldots, y_t)$.
- 7: **end for**

Algorithm 1: Algorithm A for *L*∞-approachability

Theorem ([\[Perchet, 2015,](#page-21-2) [Shimkin, 2016,](#page-21-3) [Kwon, 2021\]](#page-21-4))

 I *n Algorithm [1,](#page-11-0)* Reg $_{\mathcal{A}}(\boldsymbol{p}, \ell) \leq \mathsf{Reg}_{\mathcal{F}}(\boldsymbol{x}, \boldsymbol{y})$.

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Observation: A bilinear $u : \mathcal{P} \times \mathcal{L} \rightarrow \mathbb{R}^d$ is a linear function from $\mathrm{conv}(\mathcal{P}\otimes\mathcal{L})\rightarrow\mathbb{R}^d.$ So:

- \bullet $\sum_{t} u(p_t, \ell_t)$ only depends on $\sum_{t} p_t \otimes \ell_t.$
- For any $x \in \mathbb{R}^d$, there is a *nm*-dim $\tilde{x} \in \text{conv}(\mathcal{P} \otimes \mathcal{L})^*$ s.t.

$$
\left\langle x, \sum_t u(p_t, \ell_t) \right\rangle = \left\langle \tilde{x}, \sum_t p_t \otimes \ell_t \right\rangle
$$

- $\bullet\,$ For any convex set $\mathcal{S}\subseteq\mathbb{R}^d$, there is a convex set $\widetilde{\mathcal{S}} \subseteq \text{conv}(\mathcal{P} \otimes \mathcal{L}) \text{ s.t. } \sum_{t} u(p_t, \ell_t) \in \mathcal{S} \text{ iff } \sum_{t} p_t \otimes \ell_t \in \widetilde{\mathcal{S}}.$
- There exists a pseudonorm f and a convex cone $\tilde{\mathcal{S}}$ s.t.

$$
d_{\infty}\left(\sum_{t}u(p_t,\ell_t),(-\infty,0]^d\right)=d_f\left(\sum_{t}p_t\otimes \ell_t,\widetilde{\mathcal{S}}\right).
$$

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Definition

A function $f:V\to\mathbb{R}^+$ on a vector space V is a pseudonorm if:

- $f(0) = 0$
- **2** $f(\alpha z) = \alpha f(z)$ for all $\alpha \geq 0$ (positive homogeneity)

$$
\bullet \ f(z+z')\leq f(z)+f(z').
$$

A pseudonorm f defines a pseudodistance $d_f(x, y) = f(x - y)$.

Norms ⇔ symmetric convex sets, pseudonorms ⇔ convex sets.

Takeaway: Any *d*-dimensional *L*∞-approachability can be reinterpreted as a *nm*-dimensional pseudonorm-approachability problem.

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Reducing *L*∞-approachability to OLO (Part II)

1: **Initialization:** Let \mathcal{F}' be an OLO algorithm for the sets

 $\mathcal{X}=\text{conv}(\{u_i\})\subseteq\text{conv}(\mathcal{P}\otimes\mathcal{L})^*$ and $\mathcal{Y}=-\text{conv}(\mathcal{P}\otimes\mathcal{L})$, let x_1 be an arbitrary point in X .

- 2: **for** $t = 1$ to T **do**
- 3: Choose $p_t \in \mathcal{P}$ s.t. $\forall \ell \in \mathcal{L}$, $\langle x_t, p_t \otimes \ell \rangle \leq 0$.
- 4: Play action p_t and receive as feedback $\ell_t \in \mathcal{L}$.
- 5: Set $y_t = -p_t \otimes \ell_t$.
- 6: Set $x_{t+1} = \mathcal{F}'(y_1, y_2, \dots, y_t)$.
- 7: **end for**

Algorithm 2: Algorithm A' for L_∞-approachability (via dimensionality reduction)

Theorem (BMMSS)

In Algorithm [2,](#page-14-0) Reg_{A'} $(p, \ell) \leq$ Reg_{F'} (x, y) *.*

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Key Proof Tool

Theorem

Let f be a pseudonorm and $\mathcal{T}_f^* = \left\{\theta \colon \forall z \in \mathbb{R}^d, \langle \theta, z \rangle \leq f(z)\right\}$ the dual s et associated to f . Then, for any closed convex set $\mathcal{S} \subset \mathbb{R}^d$, the following equality holds for any $z \in \mathbb{R}^d$: $d_f(z, S) = \inf_{s \in S} f(z - s) = \sup_{\theta \in T_s} f(z - s)$ $\theta \in \mathcal{T}^{\ast}_f$ $\big\{\theta \cdot z - \mathsf{sup}$ *s*∈S θ · s².

Proof. Using Fenchel-duality:

$$
d_f(z, S) = \inf_{s \in S} f(z - s) = \inf_{s \in \mathbb{R}^d} \{f(z - s) + I_S(s)\}
$$
\n
$$
= \sup_{\theta \in \mathbb{R}^d} \left\{ -\left(I_{\mathcal{T}_f^*}(-\theta) + \theta \cdot z\right) - \sup_{s \in S} \{-\theta \cdot s\} \right\}
$$
\n
$$
(I_{\mathcal{T}_f^*} \text{ conjugate of } f + \text{Fenchel duality theorem})
$$
\n
$$
= \sup_{-\theta \in \mathcal{T}_f^*} \left\{-\theta \cdot z - \sup_{s \in S} \{-\theta \cdot s\} \right\} = \sup_{\theta \in \mathcal{T}_f^*} \left\{\theta \cdot z - \sup_{s \in S} \theta \cdot s\right\}.
$$

More Details

For any $i \in [d]$, there exists $v_i \in \mathbb{R}^{mn}$ such that: $\forall p \in \mathcal{P}, l \in \mathcal{L}, \quad u_i(p, l) = \langle v_i, p \otimes l \rangle.$

Define

$$
\widetilde{\mathcal{S}} = \{x \colon \langle x, v_i \rangle \leq 0, \forall i \in [d]\} \quad \text{and} \quad f(x) = \left[\max_{i \in [d]} \langle x, v_i \rangle \right]_+.
$$

 $\tilde{\mathcal{S}}$ is closed convex and f is a pseudonorm. Using the tool result, we can prove:

$$
d_{\infty}\left(\sum_{t}u(p_t,\ell_t),(-\infty,0]^d\right)=d_f\left(\sum_{t}p_t\otimes \ell_t,\widetilde{\mathcal{S}}\right)=\sup_{x\in\mathcal{T}^*_f}\langle x,z\rangle,
$$

as well as:

$$
T_f^* = \text{conv}\{v_1, \ldots, v_d\}
$$

(separability) $\forall \ell \in \mathcal{L}, \exists p \in \mathcal{P} \text{ such that } p \otimes l \in \widetilde{\mathcal{S}}.$

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In light of the previous identities:

$$
d_f \left(\frac{1}{T} \sum_{t=1}^T p_t \otimes \ell_t, \widetilde{S} \right) = \sup_{x \in \mathcal{T}_f^*} \left\langle x, \frac{1}{T} \sum_{t=1}^T p_t \otimes \ell_t \right\rangle
$$

$$
= -\inf_{x} \left\langle x, \frac{1}{T} \sum_{t=1}^T \left(-p_t \otimes \ell_t \right) \right\rangle
$$

$$
= \frac{1}{T} \text{Reg}(\mathcal{F}') - \frac{1}{T} \sum_{t=1}^T \left\langle x_t, -p_t \otimes \ell_t \right\rangle
$$

$$
\leq \frac{1}{T} \text{Reg}(\mathcal{F}').
$$

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- If you don't do dimensionality reduction, you have to solve OLO over *d*-dimensional nice sets (Δ_d and [−1, 1]^{*d*}).
- If you do dimensionality reduction, you instead can solve OLO over nm -dimensional "weird" sets ($\mathcal X$ and $\mathcal Y$).
- If you apply generic OLO algorithms (e.g. GD), you get $O(\mathrm{poly}(n,m)\sqrt{T})$ regret.
	- You can do this efficiently with appropriate oracles for $\mathcal X$ and $\mathcal Y$, which corresponds to evaluating Reg.
- The negentropy regularizer in *d* dimensions corresponds to the "max entropy" regularizer described earlier (running this gives $O(\sqrt{T \log d})$ regret).

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Two applications (see paper for details):

- **Converging to Bayesian correlated equilibria**: [\[Mansour et al., 2022\]](#page-21-5) define "Bayesian swap regret", with the property that if all players in a game are running algorithms with low Bayesian swap regret, then they converge to a Bayesian correlated equilibrium. We provide the first polynomial (time and regret) algorithm for this notion of regret.
- **Reinforcement learning in constrained MDPs**: Existing work (e.g. [Miryoosefi [and Jin, 2021\]](#page-21-6)) has applied (*L*2) approachability to get low regret algorithms for episodic RL in constrained MDPs. By applying pseudonorm approachability, we improve dependence on number of constraints *d* from poly(*d*) to log *d*.

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Some open questions:

- Is this reduction tight? Can you always recover the *best* approachability guarantees by applying some OLO algorithm?
- When can we efficiently (in poly(*m*, *n*) time) solve the max entropy problem?
- What is the best (efficient) OLO algorithm for the χ and χ produced by a fixed P, L, and u? Is it an FTRL algorithm?
- What class of regret minimization problems can be captured by (*L*∞-approachability)? Other natural applications?

arxiv.org/abs/2302.01517

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